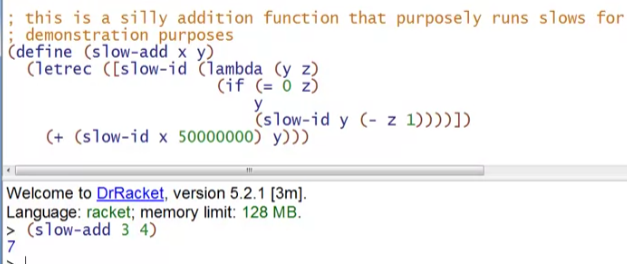
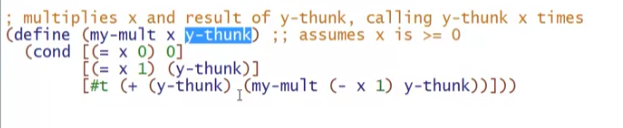


slow-add Function



my-mult Function



* Calls y-thunk “n” number of times x number of times
  + Eg. If x is 7, y-thunk is called 7 times

